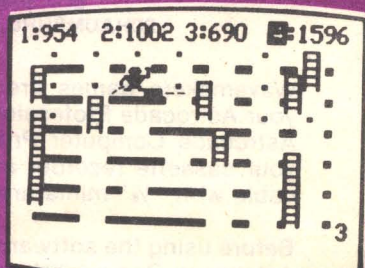


NOW the number 1 coin-op game DONKEY KONG is simulated in Astro-BASIC and it's called:



MONKEY JUMP

For 1 to 4 Players



MONKEY JUMP is an exciting game of skill for 1 to 4 players.

SIDE 1. All players use thier own control handle.

SIDE 2. For those who have only one or two handles, all players use handle #1.

GAME INSTRUCTIONS

STARTING THE GAME

Using hand control #1, turn the knob until the desired number of players appears on the screen. Pull the trigger and play will begin.

PLAYING THE GAME

The hand control functions are:

TRIGGER	Makes monkey jump and climb ladders
KNOB	No function
JOYSTICK	Moves monkey in desired direction
	Up joystick has no function

OBJECT OF GAME

To collect all the banana chips from each platform of the structure without geting hit by the hunter, falling in holes, or falling off a ladder.

To begin, you control the monkey located on the bottom left of the structure. Each player has his own banana chips to collect and remains at his own level of play. To collect the chips move the monkey next to them and they will be picked up. You must jump over each hole by holding the joystick in the direction you wish to jump and pulling the trigger, jump over the hunter in this way. To climb a ladder, center the monkey on the ladder and pull the trigger. (You cannot climb a ladder that does not touch the platform floor, or does not clear the platform ceiling. To come down the ladder, center the monkey just slightly to the left of center and pull back on the joystick. You cannot use a ladder that does not go at least one rung past the floor or does not touch the floor you are going to. (The monkey must be able to touch the sides of the ladder with his hand to go down)

After completing a level you will go to the next, there will be more holes and each one will be slightly larger than the previous level. More care is needed to get accross without falling through.

SCORING

Each banana chip is worth 1 x level

Jumping over the hunter is worth 5 x level

At level 8 each chip is worth 9 or 11 points

Level 8 is the most difficult, if you don't make it you start at level 7 again

EXTRA GAME ON THIS TAPE

Enter the 3rd or 4th loading from the tape and play **GONG THE KONG**.

Following the same hand control functions as MONKEY JUMP, walk over each bolt to remove it and make the structure collapse and you **GONG THE KONG**. But watch out for the hunter.